

100

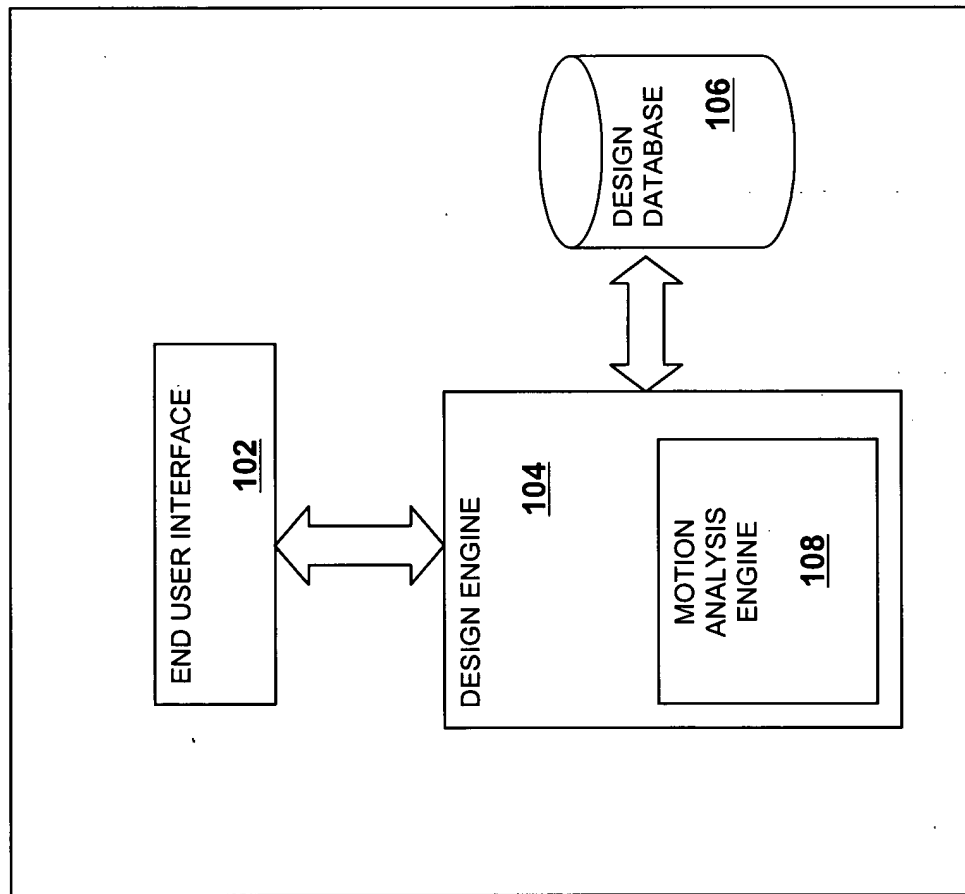


FIGURE 1

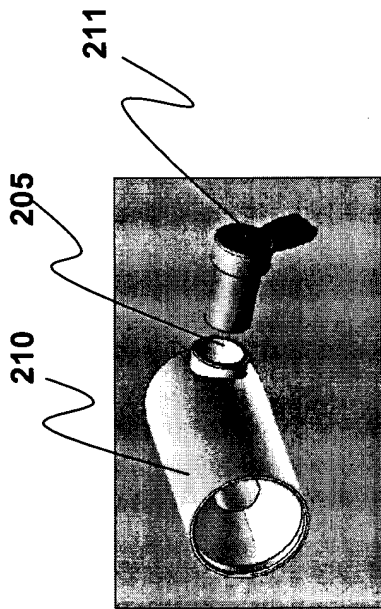


FIGURE 2A

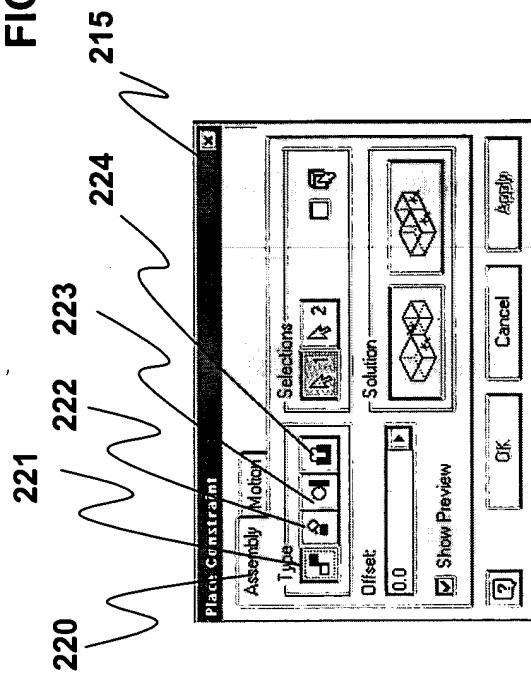


FIGURE 2B

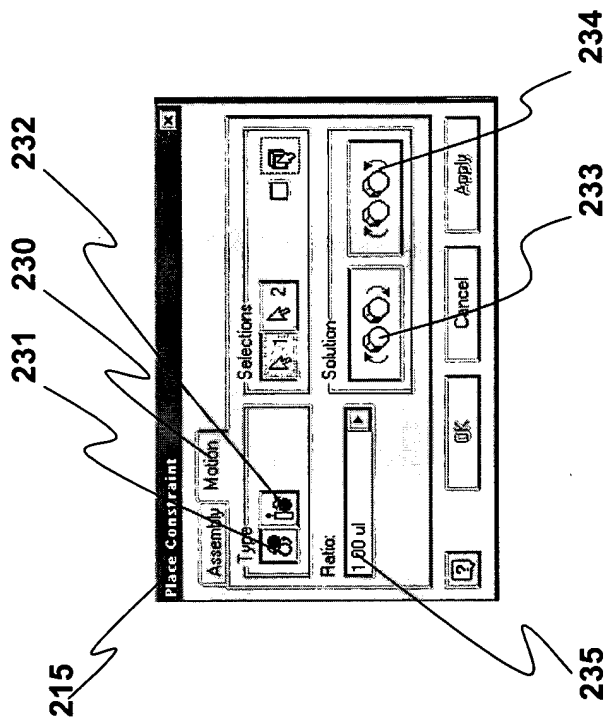


FIGURE 2C

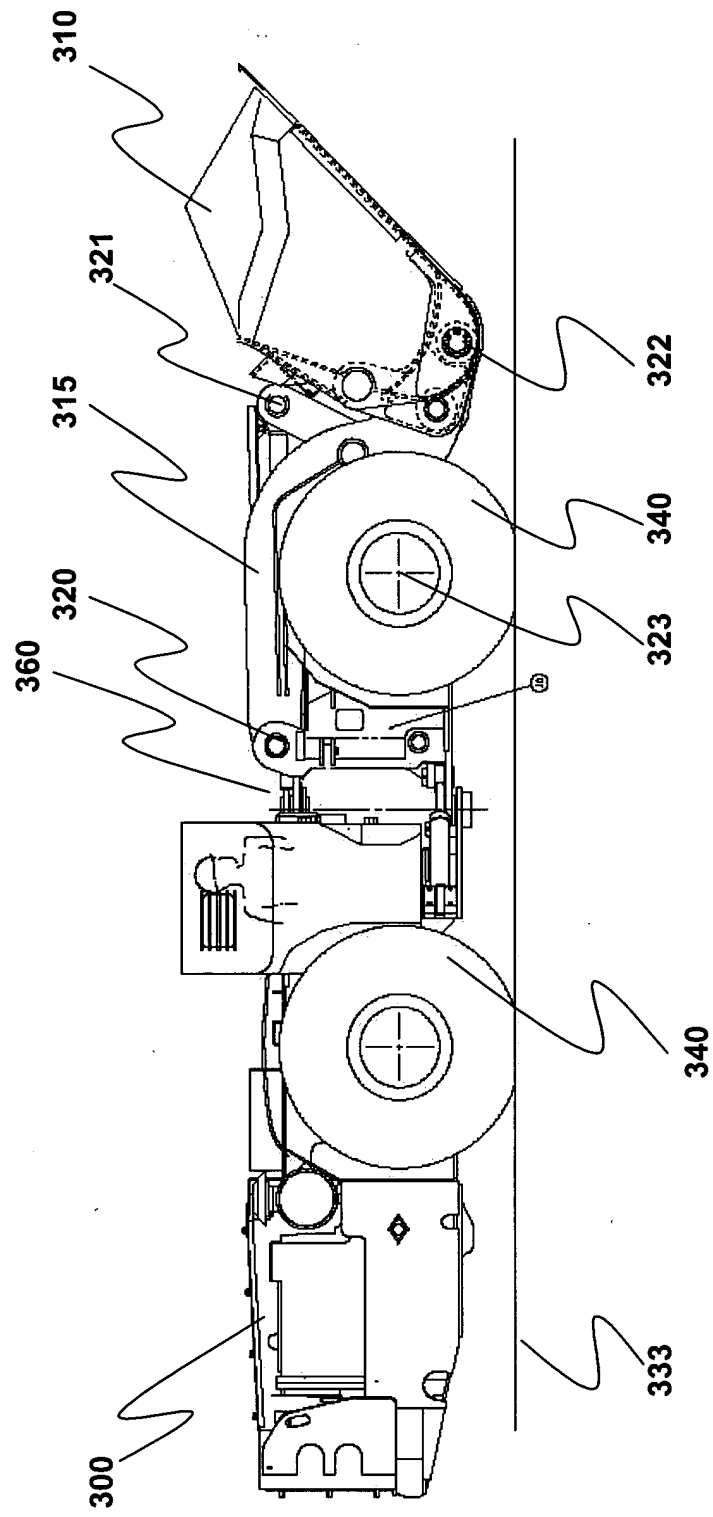


FIGURE 3

400

The diagram shows a window titled "MOTION GRID" with a checkbox in the top right corner. Below the title bar, there is a "GRID NAME:" label followed by a text input field. Underneath this is the "ORIGIN:" section, which contains four radio button options: "Cursor selection", "Coordinate location", "Centroid of assembly", and "Entity Proximity". Below the origin options is the "GRID FORMAT:" section, which includes two radio button options: "Identifiers" and "Scale". Following these are two "Increments" text input fields, with the second one also having a "Units" label next to it. At the bottom of the window is the "MARGINS/EXTENSIONS:" section, which includes a text input field followed by a slash "/" and another text input field. Various reference numerals point to different parts of the interface: 410 points to the title bar, 420 points to the "ORIGIN:" label, 421 points to the "GRID NAME:" text, 422 points to the first radio button, 424 points to the "GRID FORMAT:" label, 430 points to the "Identifiers" radio button, 431 points to the "Scale" radio button, 432 points to the first "Increments" field, 434 points to the second "Increments" field, 435 points to the "Units" label, 433 points to the first margin field, 436 points to the second margin field, and 432 points to the "Entity Proximity" radio button.

FIGURE 4

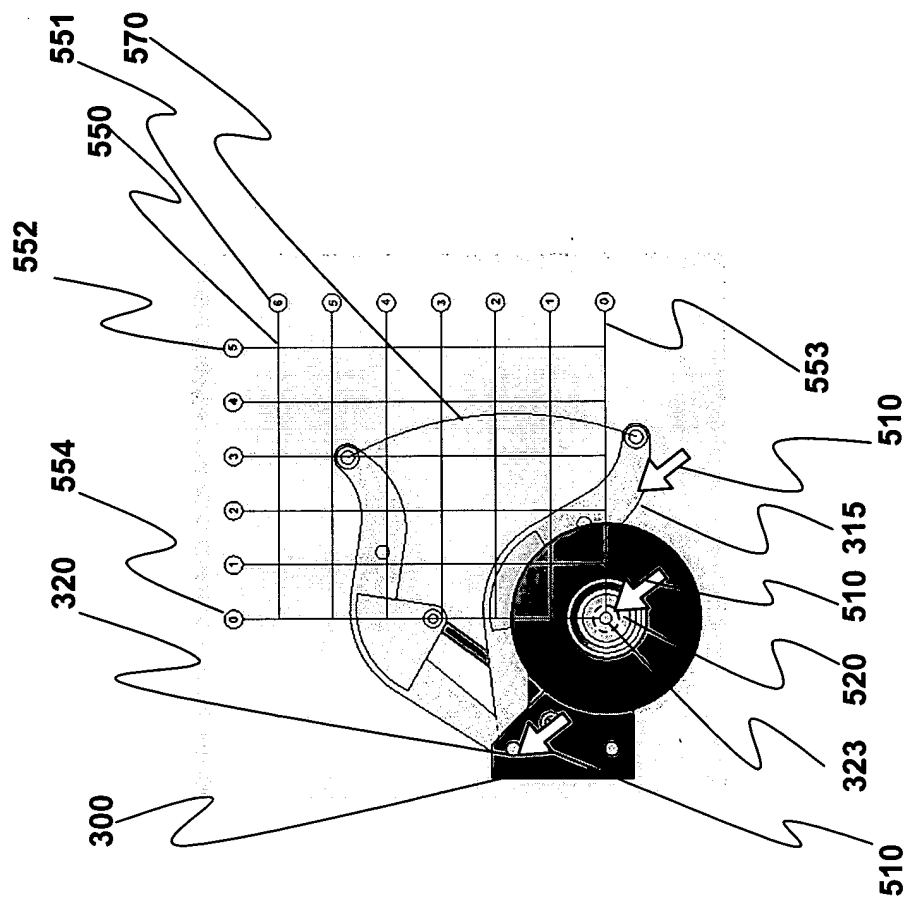


FIGURE 5A

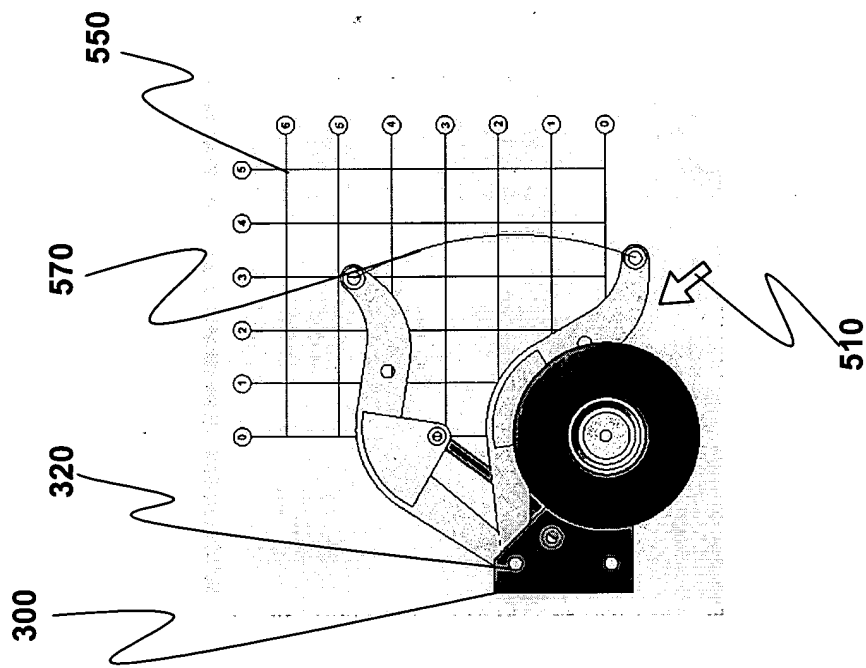


FIGURE 5B

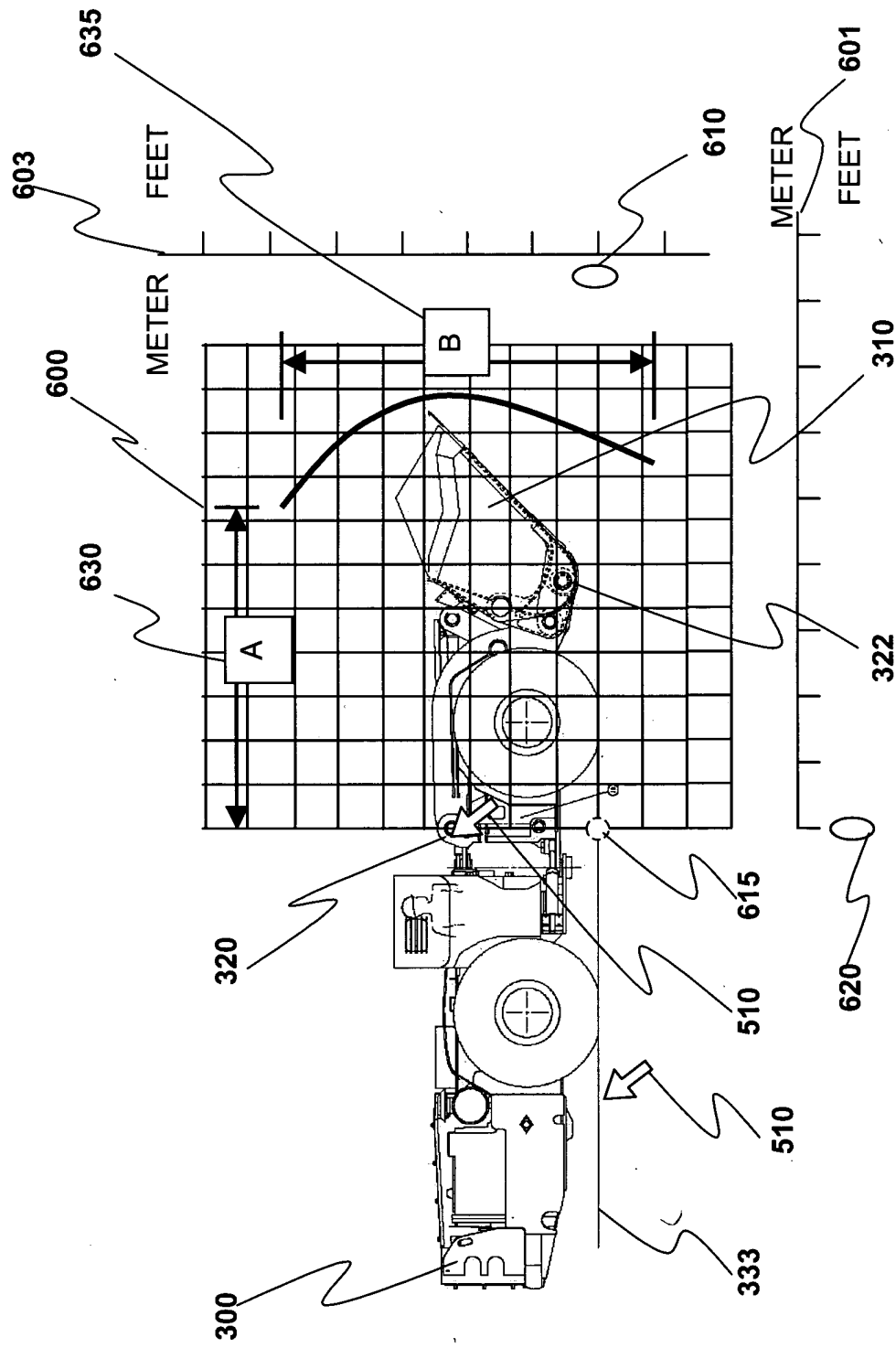


FIGURE 6

710	A	Min. digging distance	XXXX mm (XX' XX")	700
711	B	Max. digging reach	XXXX mm (XX' XX")	
712	C	Level crowding distance	XXXX mm (XX' XX")	
713	D	Max. digging depth	XXXX mm (XX' XX")	
714		Crowding force	XXX kN	
715		Breakout force	(XX XXX kgf, XXX XXX lbf)	
			XXX kN	
			(XX XXX kgf, XXX XXX lbf)	

FIGURE 7

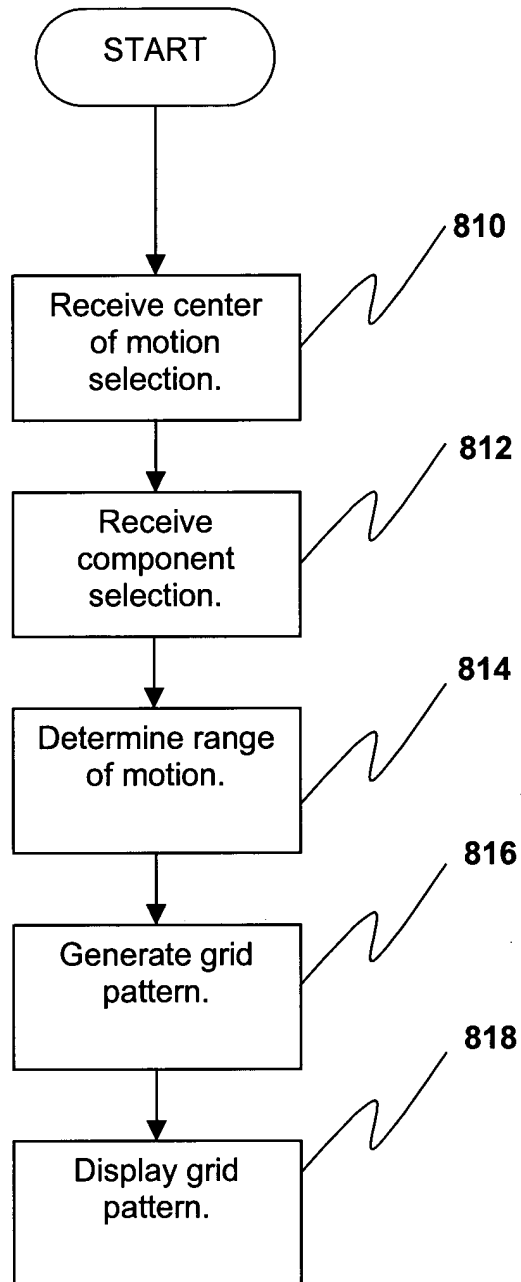


FIGURE 8

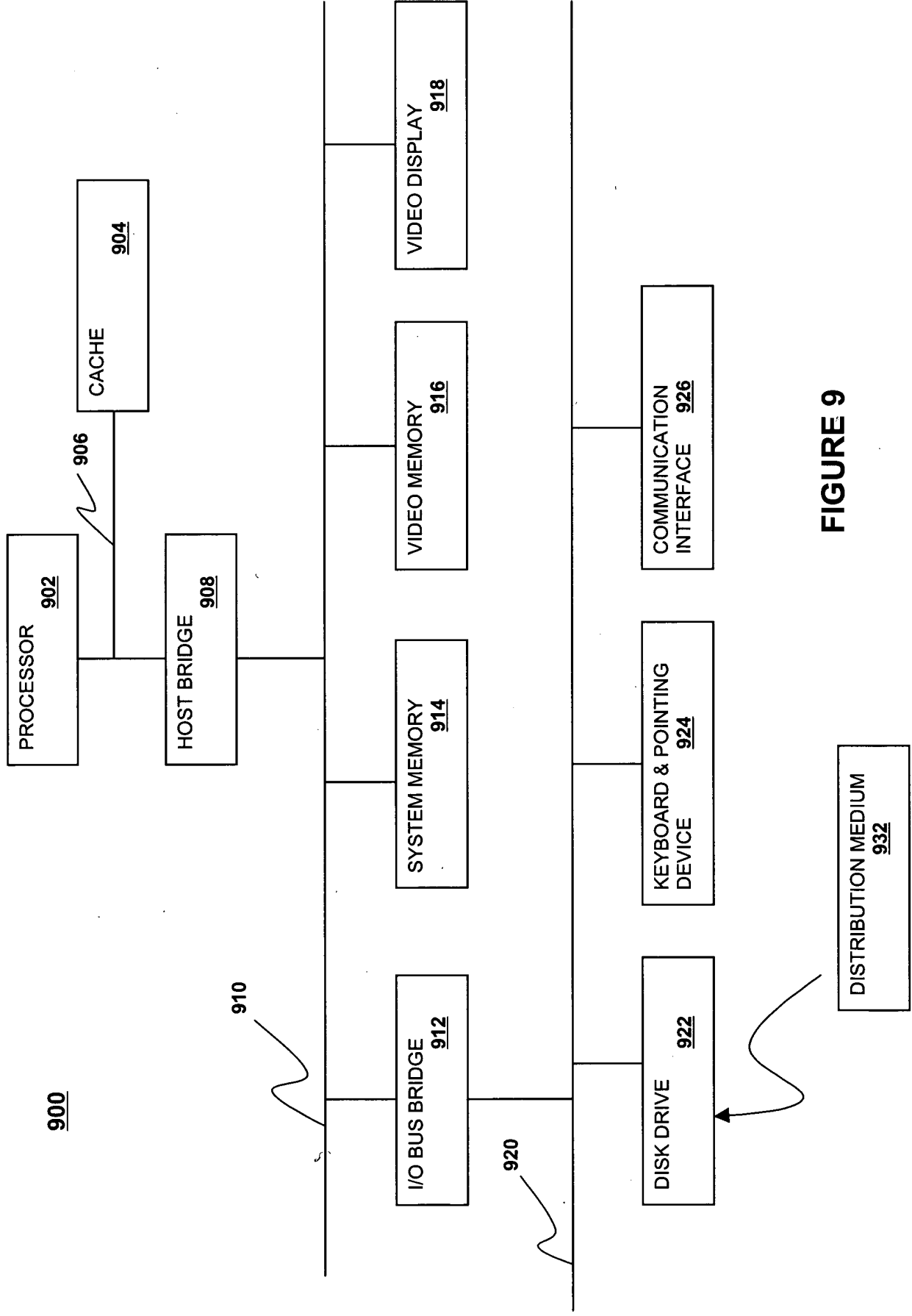


FIGURE 9